

Basics of Environmental Education Checklist

1) Personal Reflection

- Describe environmental education

2) What is EE? – eePRO Module

- Complete module
- Save PDF of certificate

3) The Tbilisi Declaration – The Beginnings of EE

- List 5 objectives
- Select a goal, objective, or guiding principle
- Discuss challenges to achieve goal/objective/principle

4) The History of EE – eePRO Module

- Complete module
- Save PDF of certificate

5) Captive and Noncaptive Audiences, Sam H. Ham

- Difference between interpretation and information transfer
- Difference between noncaptive and captive audiences
- List 3 interpreter errors
- Describe interpretive techniques for a captive audience

6) Sense of Wonder for Young Minds, David Orr

- Why early childhood is crucial
- Describe examples of “local, place-based” education or opportunities to create them

7) Beyond Ecophobia, David Sobel

- Difference between ecophobia and ecophilia
- Describe what environmentalists attribute their environmental values to

8) Two Hats, John Hug

- Distinction between environmental advocacy and environmental education
- How you personally separate the two when working with audiences

9) Should Action Be a Goal? Yes or No, Richard Wilke and Jo Kwong

- Argument for and against the action component

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- Guiding principle that would help avoid issues

10) Guidelines for the Preparation and Professional Development of Environmental Educators – National Project for Excellence in EE

- Complete self-assessment
- The theme(s) you need to strengthen
- Steps to take

11) Organization and Agency Information

- Read through sheet and corresponding websites
- Save information in your records

12) Reflection

- Determine if and how description of environmental education changed
- If no change: Determine if your description agrees with the EPA

Optional

A) Meaning Making as the Endgame of Interpretation, Sam H. Ham

- Describe Tilden's principles
- List 3 endgames, their assumptions, if they work, why/why not
- Define success in interpretation and why Ham thinks that is
- Describe themes and if you utilize them
- List at least 2 ways to evaluate programs